

Cambridge Street Upper School After-School Clubs and Sports

CSUS After School Clubs Permission [Google Choice Form](#)

Student's Name: _____

Grade (*circle one*): 6 7 8

Advisor: _____

After-School Clubs I would like to sign-up for:

Club I: _____

Club II: _____

Club III: _____

My child will get home by: _____

Clubs will be assigned on a first come first served basis.
Please return these forms as soon as possible.

Parent Signature: _____



After-School Clubs

Welcome to the CSUS After-School Clubs and Sports Program. We are pleased to offer a variety of exciting activities. All clubs will run from 3:15 to 4:15. They will occur on Tuesdays, Wednesdays, and Thursdays, when late buses are available, beginning the week of **October 12th**.

The late bus and all clubs are free and available to everyone. I hope you take advantage and enjoy these offerings!

Ms. Howard
Director of Afterschool Programming

CSUS After School Clubs

Academic Resource Center (ARC), Tuesday-Thursday

Ms. Cannon

Do you need help completing your homework assignments? Want to work on your assignments with a friend? ARC is our homework help center. Come get your homework done with the help of CSUS tutors.

Art Club, Tuesday

Ms. Silbert

Are you interested in a relaxed and fun place to create art after school? Join the Art Club! Just an interest in art is all that is needed!

Flagway, Tuesd

Ms. Baez

Learn to play and compete in our new Flagway League with YPP! Flagway is a fun game that will strengthen your math IQ and #DeeperLearning! Teams from PAUS and CSUS will have practice workshops, leading up to competitions and a final tournament. The workshops will be led by trained high school mentors/coaches (Math Literacy Workers), and teachers. *What is the Young Peoples Project (YPP)? We are a group of young people that organize other young people to be a force for positive social change in their communities through math and STEM.*

Jump In!, Tuesday

Ms. Baez

Experience the fundamentals of teamwork, dedication, and rhythm while learning single rope and double dutch! All participants will be taught jump rope, no experience necessary. Double Dutch is a game in which two jump ropes turn in opposite directions while one or more players jump in simultaneously. Competitions take place all over the world.

Join us to have fun and build community!

3D Thursdays!, Thursday

Ms. Nelson

3D Thursdays is all about combining the love of technology and creation. We will use different tech as well as several online programs to explore ways of making. Scholars will be making designs online and hopefully getting their creations brought to life via technology such as 3D printers and laser cutters. This club is great for any scholar interested in using technology to bring their imagination to life!

